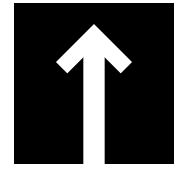




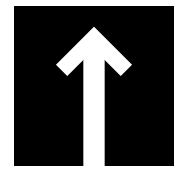
**MOVE FORWARD**



METERS



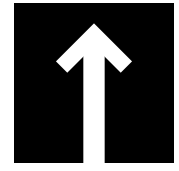
**MOVE FORWARD**



METERS



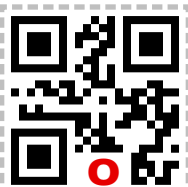
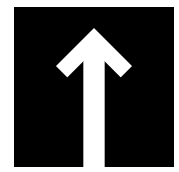
**MOVE FORWARD**



METERS



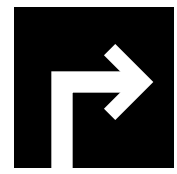
**MOVE FORWARD**



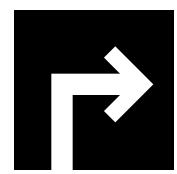
METERS



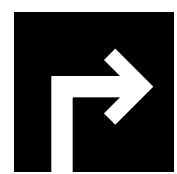
**TURN RIGHT**



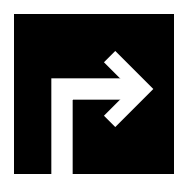
**TURN RIGHT**



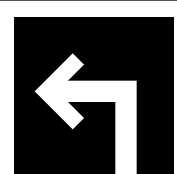
**TURN RIGHT**



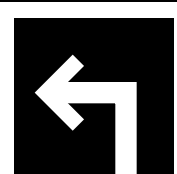
**TURN RIGHT**



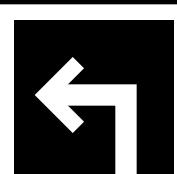
**TURN LEFT**



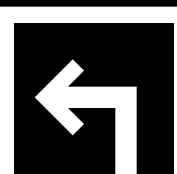
**TURN LEFT**



**TURN LEFT**



**TURN LEFT**





**TURN LEFT**



**DEGREES**



**TURN LEFT**



**DEGREES**



**TURN LEFT**



**DEGREES**



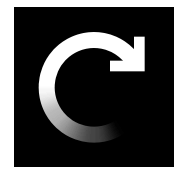
**TURN LEFT**



**DEGREES**



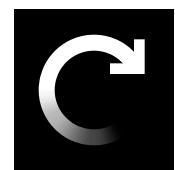
# TURN RIGHT



DEGREES



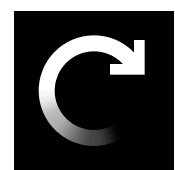
# TURN RIGHT



DEGREES



# TURN RIGHT



DEGREES



# TURN RIGHT



DEGREES



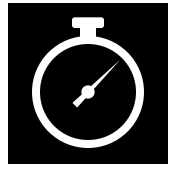
**WAIT**



**SECONDS**



**WAIT**



**SECONDS**



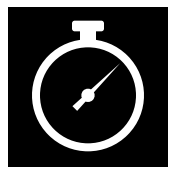
**WAIT**



**SECONDS**



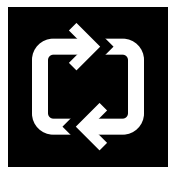
**WAIT**



**SECONDS**



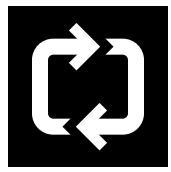
**REPEAT**



TIMES



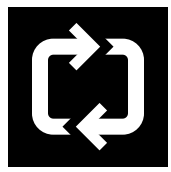
**REPEAT**



TIMES



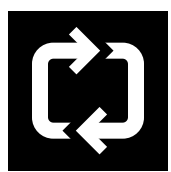
**REPEAT**



TIMES



**REPEAT**



TIMES



**END REPEAT**



**END REPEAT**



**END REPEAT**



**END REPEAT**





**SPIN**



**TIMES**



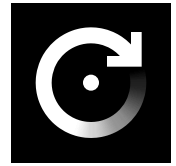
**SPIN**



**TIMES**



**SPIN**



**TIMES**



**SPIN**

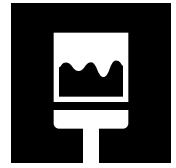


**TIMES**





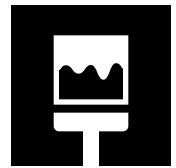
**SET COLOR TO**



?



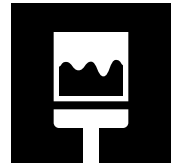
**SET COLOR TO**



?



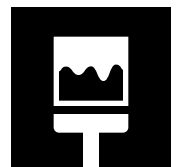
**SET COLOR TO**



?



**SET COLOR TO**



?



**BLUE**



**BLUE**



**BLUE**



**BLUE**



**GREEN**



**GREEN**



**GREEN**



**GREEN**





**RED**



**RED**



**RED**



**RED**



**YELLOW**



**YELLOW**



**YELLOW**



**YELLOW**





**ORANGE**



**ORANGE**



**ORANGE**



**ORANGE**



**PURPLE**



**PURPLE**



**PURPLE**



**PURPLE**





**WHITE**



**WHITE**



**WHITE**



**WHITE**



**RANDOM**



**RANDOM**



**RANDOM**



**RANDOM**





**RAINBOW**



**RAINBOW**



**RAINBOW**



**RAINBOW**



